FURIES [LEGENDS]

FURY

M	T	SV	W	LD	OC	
12"	3	7+	1	8+	1	5+

AUFSTELLUNG

5-10x Fury - Equipped with: Daemonic claws

Wargear Options:

- This model can replace its Khorne with Nurgle, Slaanesh or Tzeentch.

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Daemonic claws	Melee	2	4+	4	0	1

ABILITIES

RULES - Deep Strike, The Shadow of Chaos, Warp Rifts

Gloam Rot
Each time an attack targets this unit, if the Strength characteristic of that attack is greater than this unit's Toughness characteristic, subtract 1 from the Wound roll.

Murderer's Cowl
This unit is eligible to shoot and declare a charge in a turn in which it Advanced.

Penumbral Puppetry
This unit has Stealth. Each time a melee attack targets this unit, subtract 1 from the Hit roll.

Prey on the Weak
Each time this model makes an attack that targets an enemy unit that is Battle-shocked, add 1 to the Wound roll.

Seductive Gambit
Each time this unit ends a Charge move, you can declare it will perform a Seductive Gambit. If you do, until the end of the turn, this unit does not have the Fights First ability, but instead, each time a model in this unit makes an attack, you can re-roll the Hit roll and you can re-roll a Wound roll of 1.

Shadow's Caress
Enemy units cannot use the Fire Overwatch Stratagem to shoot at this unit.